

10.5

CHEF IBRA'S CAFÉ

Help Master Chef Ibra open his new Café in the Dungeon! In an ancient spellbook, Chef Ibra found a recipe for the Matcha Latte Ibiscus, a special drink that allows adventurers to explore all day and all night without rest.

For the Grand Opening, he needs to decorate the Café, gather the ingredients for the special drink and, of course, attract customers. Bring these all together to make the Grand Opening a special occasion for all!



Possible Start Positions



SETUP

Market: You have \$4 to spend.

Spellbook: You start with either **SB-03** (Monster Teleporter) or **SB-09** (Barrel Teleporter) and assign this Spellbook to one of the 6 Group minis.



3 Starter Decks are used



Shuffle and place **24 Starter Cards** to the indicated spaces above.

Boss Card, Artifacts & Customers



Place the **BG05** (Chef Ibra) boss card in the indicated space above.



Place the Artifacts **Poison, Goblet, Flower, Duck** and **2 Customers** (group minis) on the indicated spaces above.

PLAYERS DECK COMPOSITION

Type	Start	\$3	\$4	\$5	\$6	total
Quantity	18	7	7	7	0	39

GROUPS

6 Group Minis are used.

The Group Minis are placed by player choice, on different positions **on Top or Bottom of Columns 1 / 2 / 3 and on the Left of Column 1 too.**



WIN CONDITION

Complete the 6 routes to Chef Ibra.

VICTORY POINTS

14 + Number of empty spaces left + Number of Barrels / 3

11 + Number of empty spaces left